

Random Signals

## Random Signals

In the following all signals (not only the noise) will be considered random.

assumptions:

- zero mean

$$E\{s_{RP,k}\} = 0$$

$$E\{n_n\} = 0$$

$\Rightarrow$  correlation and covariance are the same

- uncorrelated sources

$$E\{s_{RP,k} s_{RP,l}^*\} = \begin{cases} G_{RP,k}^2 & k=l \quad \text{source power} \\ 0 & k \neq l \end{cases}$$

- white noise

$$E\{n_m n_n^*\} = \begin{cases} \sigma^2 & m=n \quad \text{noise power} \\ 0 & m \neq n \end{cases}$$



## Correlations

correlations of the received signals

$$r_{m,n} = E\{c_m c_n^*\}$$

$$= E\left\{ \underbrace{\left( \sum_k \underline{a}_{m,k} \underline{r}_{RP,k} + n_m \right)}_{c_m} \underbrace{\left( \sum_l \underline{a}_{n,l}^* \underline{r}_{RP,l} + n_n^* \right)}_{c_n^*} \right\}$$

$$= \sum_k \underline{a}_{m,k} \underline{a}_{n,k}^* E\{ \underline{r}_{RP,k} \underline{r}_{RP,k}^* \}$$

$$+ \sum_{k \neq l} \underline{a}_{m,k} \underline{a}_{n,l}^* \underbrace{E\{ \underline{r}_{RP,k} \underline{r}_{RP,l}^* \}}_0$$

$$+ \sum_k \underline{a}_{m,k} \underbrace{E\{ \underline{r}_{RP,k} n_n^* \}}_0$$

$$+ \sum_l \underline{a}_{n,l}^* \underbrace{E\{ n_m \underline{r}_{RP,l} \}}_0$$

$$+ E\{ n_m n_n^* \}$$

$$= \begin{cases} \sum_k |\underline{a}_{n,k}|^2 \sigma_{RP,k}^2 + \sigma^2 & m = n \\ \sum_k \underline{a}_{m,k} \underline{a}_{n,k}^* \sigma_{RP,k}^2 & m \neq n \end{cases}$$

$$= \begin{cases} \sum_k \sigma_{RP,k}^2 + \sigma^2 & m = n \\ \sum_k e^{j \langle \vec{r}_m - \vec{r}_n, \vec{\beta}_k \rangle} \sigma_{RP,k}^2 & m \neq n \end{cases}$$



## Co-Array

- The correlations only depend on the lags  $\vec{r}_m - \vec{r}_n$ , not on the absolute positions  $\vec{r}_m$  and  $\vec{r}_n$  of the antenna elements.

- redundancy

Different pairs of antenna elements may yield the same lag and thus the same correlation.

- co-array

characterised by the lags and their redundancies



Example

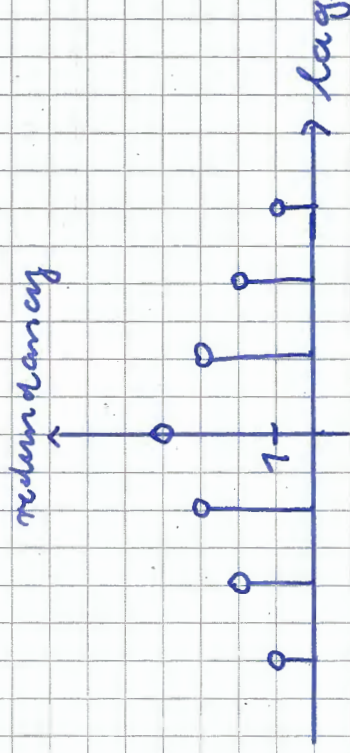
array

co-array

autocorrelation function of the array

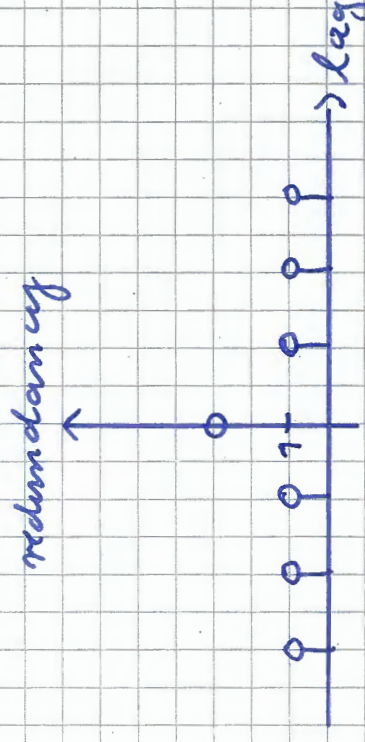
uniform linear

array,  $N=4$



sparse

array,  $N=3$



$\Rightarrow$  the sparse array yields the same information but requires less antenna elements



## Sparse (Linear) Arrays

antenna elements placed  
on a regular grid

=> thinned uniform  
(linear) arrays

discussion based on the co-array

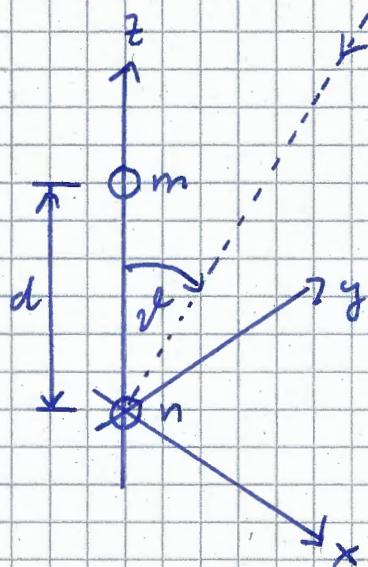
- minimum redundancy arrays:  
gapless co-array with  
minimum number of  
antenna elements
- non-redundant arrays:  
no lag (except the zero lag)  
shows up several times
- perfect arrays:  
non-redundant arrays  
with gapless co-array  
(exist only in rare cases)

the above example was  
a perfect array



## Omnidirectional Noise

- two antenna elements:



- steering factor (antenna element  $n$  at the reference point):

$$\underline{\alpha} = e^{j d \beta \cos(\vartheta)}$$

- received noise:

$$\underline{n}_m = \underline{\alpha} \cdot \underline{n}_n$$

- uniform probability density function of the direction of arrival:

$$p(\vartheta, \varphi) = \frac{\sin(\vartheta)}{4\pi}$$



• noise correlation:

$$E\{\underline{n}_m \underline{n}_n^*\} = E\{a_m \underline{n}_n \underline{n}_n^*\} = G^2 E\{a_m\}$$

$$= G^2 \int_0^\pi \int_0^{2\pi} \frac{\sin(\alpha t)}{4\pi} e^{j d \beta \cos(\alpha t)} d\gamma d\alpha$$

$$= \frac{G^2}{2} \int_0^\pi \sin(\alpha t) e^{j d \beta \cos(\alpha t)} d\alpha$$

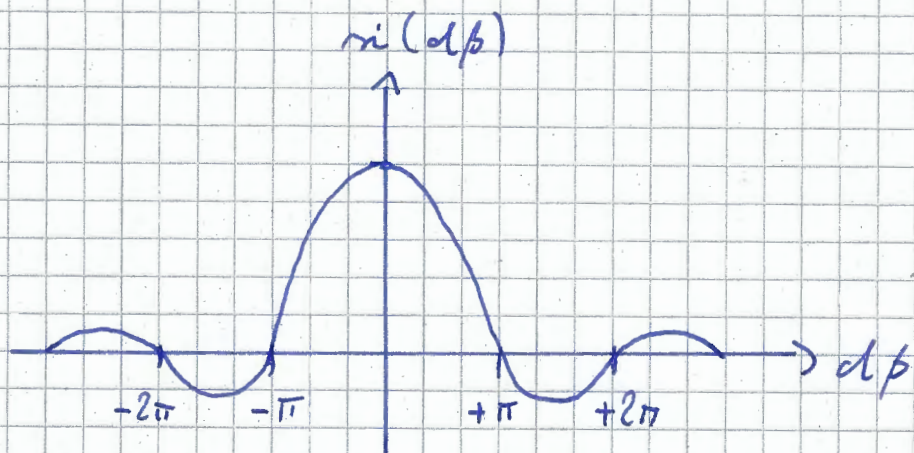
substitution  $x = \cos(\alpha t)$

$$= \frac{G^2}{2} \int_{-1}^{+1} e^{j d \beta x} dx$$

$$= \frac{G^2}{2} \int_{-1}^{+1} \cos(d \beta x) dx$$

$$= \frac{G^2}{2} \left[ \frac{\sin(d \beta x)}{d \beta} \right]_{-1}^{+1}$$

$$= \frac{G^2}{2} \underbrace{\frac{\sin(d \beta)}{d \beta}}_{\text{si}(d \beta)}$$



$\Rightarrow$  no correlation if  $d$  is an integer multiple of  $\pi/2$